Passenger and Driver Safety

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# Project vision

### Background

Passenger and driver safety continue to be a challenging problem in transit systems. With increased threat of terrorism, probability of such occurrences is rapidly growing. While there are many in bus camera systems available for monitoring the passenger activities in the bus, due to large cost of associated cellular charges, such solutions are cost prohibitive. As an alternate, bus systems may implement multi camera stream recording for post event evaluation. Using these camera streams to train a machine learning algorithm, it is possible to develop an intelligent event detection system capable of effectively detecting and warning about events in real time.

### Socio-economical Impact, Business Objectives, and Gap Analysis

TODO

### Security and Ethical concerns

TODO

### Glossary of Key Terms

TODO

# Project Execution and Planning

### Term Information

Our team will build a system to monitor bus activity and an application to

### Tools and Technology

### Project Plan

### Best standards and Practices

# System Requirement Analysis

### Functional Requirements

### Non-functional Requirements

### On-Screen Appearance of landing and other pages requirements

### Wireframe designs

# Functional Requirements Specification

### Stakeholders

### Actors and Goals

### User stories, scenarios and Use Cases

### System Sequence / Activity Diagrams

# User Interface Specifications

### Preliminary Design

### User Effort Estimation

# Static Design

### Class Model

### System Operation Contracts

### Mathematical Model

### Entity Relation

# Dynamic Design

### Sequence Diagrams

### Interface Specifications

### State Diagrams

# System Architecture and System Design

### Subsystems / Component / Design Pattern Identification

### Mapping Subsystems to Hardware (Deployment Diagram)

### Persistent Data Storage

### Network Protocol

### Global Control Flow

### Hardware Requirement

# Algorithms and Data Structures

### Algorithms

### Data Structures

# User Interface Design and Implementation

### User Interface Design

### User Interface Implementation

# Testing

### Unit Test Architecture and Strategy/Framework

### Unit Test definition, test data selection

### System Test Specification

### Test Reports per Sprint

# References